

## NAME

intro – Introduction to the Shore Storage Manager

## SYNOPSIS

```
// This #includes header files for all the classes listed below
// for use by value-added server (VAS) writers
#include "sm_vas.h"

// Storage Manager Interface Classes
class ss_m;
class smthread_t;
class scan_index_i;
class scan_rt_i;
class scan_file_i;
class pin_i;
```

## DESCRIPTION

The programming interface the Shore Storage Manager (SSM) comprises the public interfaces of the above classes. In addition, there are support classes referenced in the "See Also" section below. For some general information on the SSM interface, see **The Shore Storage Manager Programming Interface**.

## ENVIRONMENT

The above classes are only useful in the multi-threaded environment that is created when using the SSM. The SSM relies heavily on support classes from the `fc/`, `common/`, and `stthread/` directories.

## ERRORS

Error returned by methods in the above classes are described in **errors(ssm)**.

## VERSION

This manual page applies to Version 2.0 of the Shore Storage Manager.

## SPONSORSHIP

The Shore project is sponsored by the Advanced Research Project Agency, ARPA order number 018 (formerly 8230), monitored by the U.S. Army Research Laboratory under contract DAAB07-91-C-Q518. Further funding for this work was provided by DARPA through Rome Research Laboratory Contract No. F30602-97-2-0247.

## COPYRIGHT

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## SEE ALSO

**Initialization and Threads**

**init(ssm), options(common), smthread\_t(ssm)**

**Storage Structures**

device(ssm), volume(ssm), file(ssm), pin\_i(ssm), scan\_file\_i(ssm), btree(ssm),  
scan\_index\_i(ssm), rtree(ssm), scan\_rt\_i(ssm), sort\_stream\_i(ssm)

**Identifiers**

id(ssm)

**Transactions and Locking**

transaction(ssm), lock(ssm)

**Miscellaneous**

enum(ssm), statistics(ssm), debug(ssm), vec\_t(common)